Arturo Sinigaglia.

Sound Designer / Sound Engineer

Arturo.sinigaglia@gmail.com | +39 392 132 0504 | Rome

Portfolio

Sound designer and sound engineer working in audio post-production, studio recording and live sound. Background in electroacoustic composition, with additional experience in interactive audio.

PROFESSIONAL EXPERIENCE

Freelance
2023-present

Sound Designer & Audio Post-production Engineer

Sound design, sound editing and mixing for films, documentaries and cultural productions.
Sound mixing for a Fondazione Einaudi video featuring archival material.

MOB Studios
2022-present

Sound Engineer, Sound Designer & Composer

Studio recording and technical support for musicians in the rehearsal rooms.
Sound design, live sound and composition, including a quadraphonic piece for a congress.

SELECTED CREDITS

Film & Documentary

La commedia non esiste, Salemme prova Eduardo — Sound editing and mixing
Un-Bound — Sound mixing | Onyx Studios, UK
Hard Rain Noon / Lily, Lily, Lily — Sound mixing | Mounir Derbal

Theatre

Pesce rosso aggredito dalla solitudine — MATCH! / Teatro di Roma
Sound designer, sound engineer and performer | Teatro Torlonia, Rome
Giacomo e Velia — Storia intima di Giacomo Matteotti
Music consultant, sound designer and sound engineer | Associazione Giano

Quadraphonic composition — MOB Studios

Composed a Venice-inspired piece for a dermatology congress in Rimini.

ACADEMIC PROJECTS — SAINT LOUIS

Apogeo / The Large Glass — Live electronics | MAXXI, Rome
Choreo Scores – Incontrarsi nel Vuoto — Composition, sound design and live performance | National Dance Academy, Rome
Eco del Tango — Sound design | CCSC project, PNRR-funded

Music and Sound for a Labyrinth
Thesis / 2025

Interactive audio prototype in Unreal Engine and FMOD, combining adaptive music with navigation guided by a spatialised singing voice.

EDUCATION & CERTIFICATION

Saint Louis College of Music

2021-2025 | Electronic Music (Composition)
Bachelor's Degree - 110/110 cum laude

Avid Certified Pro Tools Specialist

2023 | Pro Tools 101 and 110

SKILLS & TOOLS

Sound design / Recording / Editing
Mixing / Foley / Interactive audio

Pro Tools / Ableton Live / Reaper
FMOD / Unreal Engine

Languages

Italian - Native / English - Advanced